

Sample Assignment 1, 2020-09-09

Question 1 (Memory Content). Consider the following variable assignments:

```

1 long long int a = -6;
2 // Octal starts with "0"
3 long b = 0347;
4 // TAB character
5 char c = '\t';

```

Draw the memory content of these variables in *hexadecimal notation*. Ensure that the hex notation length equals their actual length. You may need to add leading zeroes.

Variable	Hex value
a	
b	
c	

Question 2 (Left and Right Shifts). Write the output (and the content of variables a, b, c in hexadecimal notation), after this snippet is executed:

```

1 int a = 47;
2 int b = -13;
3 char c = 'c';
4 // bitwise AND
5 cout << (a & b) << endl;
6 // bitwise OR
7 cout << (a | b) << endl;
8 // bitwise NOT
9 cout << (~b) << endl;

```

Variable	Hex value
a	
b	
c	
Line 5	
Line 7	
Line 9	

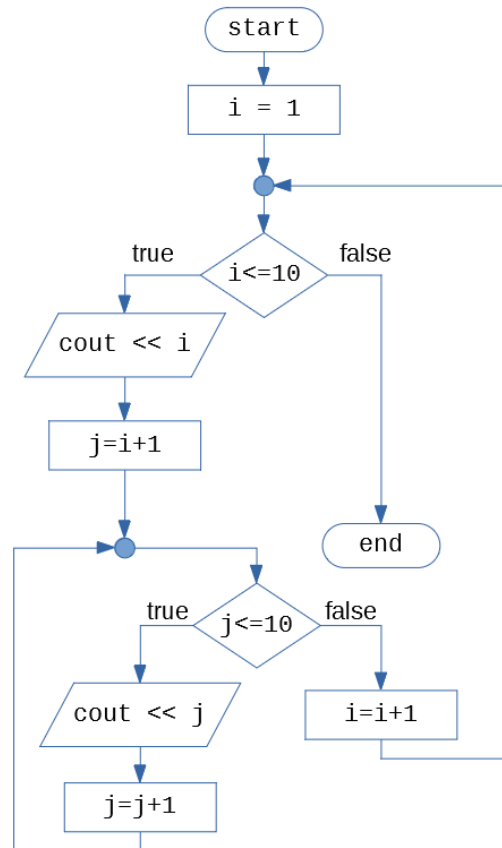
Question 3 (For-loops).

Consider a regular "for" loop like this:

```
for (int i=0; i<100; i++) { /*...*/ }
```

1. Is it legal to change the loop variable *i* in the body of the loop?
2. Is it legal to use the value *i* after the loop has finished?
3. Can we omit any of the three parts in the for-loop? Can we omit all 3 parts as in this loop:
for (;) /* ... */

Question 4 (Flowchart to Code). Write C++ code with branch and loop statements (possibly, including "break" and "continue") to implement the flowchart shown in the picture.



Question 5 (Code to Flowchart).

For the code snippet below draw an equivalent flowchart. Does the "continue" statement jump to the bottom of the do-while loop (and retests the condition); or does it jump to the top of the do-while loop? If you pass "null" user to the method `isLast()` the program might crash.

```

1  userDao.init();
2  do {
3      user = userDao.getNext();
4      if (user == null) { continue; }
5  }
6  while (!user.isLast())

```

Please draw the flowchart nodes accurately: Use only 5 kinds of nodes:

- (1) Start node (oval: one outgoing arrow).
- (2) Stop node (oval: one incoming arrow).
- (3) Conditional statement (diamond: one incoming and two outgoing arrows). Also mark the branch taken on `true`.
- (4) Regular statement (rectangle: one incoming and one outgoing arrow).
- (5) Merging two branches (black dot: two incoming arrows, one outgoing arrow).

Solutions

Question 1. Answer:

Variable	Hex value
a	FFFFFFFFFFFFFFFA
b	000000E7
c	09

To find a, note that `-1` has hex representation `FFFFFFFFFFFFFFF` (long long is 8 bytes long). To find `-6`, we subtract number 5. Moreover, `F - 5 = A` (in hex), since `15 - 5 = 10` (in decimal).

To find b, we transform from octal to hexadecimal through binary. Octal number `03478` is the same as `000.011.100.1112`.

Regroup the same bits (by four):

`0000.1110.01112 = 0E716`. Type `int` is 4 bytes long.

To find c look up the "TAB" character in the ASCII table <http://www.asciitable.com/>. It is the 9th byte that is written as `09`, since `char` is 1 byte long.

Question 2. Answer:

Variable	Hex value
a	0000002F
b	FFFFFFF3
c	63
Line 5	35
Line 7	-1
Line 9	12

```

a = 0000.0000.0000.0000.0000.0000.0010.1111
b = 1111.1111.1111.1111.1111.1111.1111.0011
=====
L5 = 0000.0000.0000.0000.0000.0000.0010.0011
L7 = 1111.1111.1111.1111.1111.1111.1111.1111
L9 = 0000.0000.0000.0000.0000.0000.0000.1100

```

In order to find the output for lines 5,7,9, we can rewrite the hexadecimal content of a, b as binary.

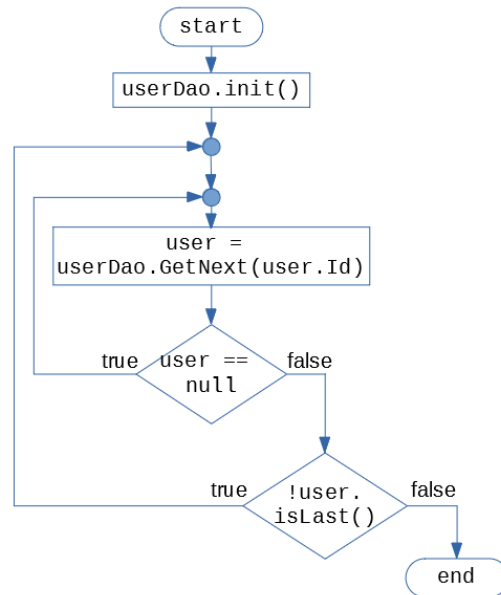
Line5 contains bit "1" in all those positions, where both a AND b contains bit "1".

Line7 contains bit "1" where either a OR b contains bit "1".

Line9 contains bit "1" where b contains bit "0" and vice versa.

Question 3. Answer:

1. It is possible to change the loop variable inside for (this is certainly not recommended, because it violates usual intuition about the "for" loops).
2. The value i is usable after the body of loop, if that variable is not declared inside the "for" loop statement itself, but it is declared in a higher scope.
3. It is possible to omit any of the three parts in the "for" loop. If you skip all three, it is an infinite loop.



Question 4. Answer:

```
1 int i, j;
2 for(i = 1; i <= 10; i = i+1) {
3     cout << i;
4     for (j = i+1; j <= 10; j = j+1) {
5         cout << j;
6     }
7 }
```

The flowchart represents two nested "for" loops. Flowchart does not enforce "for" loops; it is possible to rewrite them as "while" loops as well.

```
1 int i, j;
2 i = 1;
3 while (i <= 10) {
4     cout << i;
5     j = i+1;
6     while (j <= 10) {
7         cout << j;
8         j = j+1;
9     }
10    i = i+1;
11 }
```

Question 5. Answer: